



## General Rules for 2026 Racing Season

It is the responsibility of the car owner to be sure all safety equipment is of the best quality available. The Whittemore Speedway/Whittemore Racing Club will not be responsible for the quality of welds, roll cage construction, material, fire extinguishers, seat belts, fuel container and the general construction of the racecar. At no time is there any guarantee of the safety expressed or implied by the Whittemore Speedway/Whittemore Racing Club.

We must work together to promote the sport of stock car racing. Our racers and fans come to compete in and watch races, not demonstrations and unprofessional acts. Your conduct at the speedway is a direct reflection of all of us.

Drivers are responsible for their crew. If a crewmember is involved in an incident, the driver and crewmember will be suspended.

**Haulers and vehicles with the appropriate handicap placard will be allowed in the pits.**

Anyone involved in a verbal or physical altercation (pits, grandstands, parking lot, drivers, fans, etc.) on Whittemore Speedway/Whittemore Race Club property may result in immediate removal from speedway property and may result in permanent expulsion from all race activities.

Whittemore Speedway/Whittemore Race Club enforces a ZERO TOLERANCE social media policy. Anyone bashing or trash talking the Whittemore Speedway/Whittemore Race Club and or officers of the WRC will be put on probation. If found to violate the social media policy while on probation, you are subject to being banned from the Whittemore Speedway and all racing activities. All violations of the social media policy will be brought up to the Whittemore Racing Club for final decision regarding violation repercussions.

Whittemore Speedway/Whittemore Racing Club reserves the right to adjust all rules, policies or operations regarding the speedway functioning in the interest of safe and competitive auto racing. If there are questions regarding any of the rules for Whittemore Speedway/Whittemore Racing Club, the Rules Committee will review the intent or interpretation of all rules and their answer/decision is final.

**Displays of vulgar language or images on your car or hauler are not allowed. If you are found in violation of this rule by a Track Official you will be required to cover it on the first offence. Must be removed by the next event.**

**Attire:**

## **Shirts and Shoes must be worn on WRC Property**

### **Race Day Procedures**

The pits will open at 2:00 p.m. Hot laps start at 3:00 p.m. Qualifying begins at 5:00 p.m. You **MUST** qualify with your class at the announced time. You will start at the rear of the Fast Car Heat if you miss your group qualifying session or if you scratch your qualifying time. Drivers Meeting to follow Qualifying. Racing starts at 7:00 p.m. No rainouts after heat races are complete. Rain checks only. No refunds.

**Every driver must complete a registration form and W-2(9) before he/she is allowed onto the race track and or competes in any event.** Failure to register will result in loss of points and money for the night.

Registration fee for all classes is \$50

Anyone under the age of 18 must have a signed Minor Consent Waiver signed by both parents/legal guardians to enter the Pits.

Any driver under the age of 18 must be approved by speedway officials and have a Minor Consent Waiver signed by both parents/legal guardians. Everyone entering the pits must always sign the waiver sheet and display the designated wristband for that night's event. You must always display your pit pass when in the pit area. You will be removed from the speedway property if you are found to be without a pass. Altering, exchanging, or permitting unauthorized use of a pit pass may result in loss of track privileges and face potential prosecution. Drivers involved will lose points to date and money.

**All racecars are subject to inspection at any time.**

**Raceiver are mandatory.** They are available for purchase. You are not allowed to compete without a working Raceiver.

**Transponders are mandatory.** Pouches and Transponders are available for sale at the Pit Booth.

You **are not allowed** to get out of your car while on the racing surface during Hot Laps, Test and Tune or during a Race **unless the car is on fire and or a track official tells you to get out of the car.** You will be ineligible to compete for the remainder of that nights racing program if you violate this rule.

**Fire Extinguishers** – All racecars must have a securely mounted ABC type extinguisher within easy reach of the driver and track officials. Do not attach extinguishers with wire or pull ties, use the mounting brackets and latches provided by the supplier.

**Fire Suits and Fire Gloves are Mandatory.** They must be worn during all events. Double-layered fire suits are recommended.

**Helmets** – Mandatory. Full faced helmets are recommended. Full style helmets only. Helmets must be 2015 SNELL Automotive rated and in good condition. Safety shield, goggles or glasses are mandatory.

**Neck Brace** – Mandatory. An approved neck brace must be worn during all events. Head and Neck Restraints are recommended.

### **Seat and Seat Belt System:**

1. Aluminum racing seats are mandatory (exception to FWD class). The seats must be securely mounted to the frame or roll cage. Fiberglass seats are not allowed.
2. Seat belts must be date coded. Maximum age of belts are 5 years.

## **Tire Soaking –TIRE SOAKING IS NOT ALLOWED!!**

If a tire is tested and is found to be altered or soaked the following penalties will be assessed:

- Loss of all total points for that night as well as an additional 50 points from your season championship points total.
- You will be fined \$1000, as well as lose pay for that night. Suspended for the next two nights of racing for your class.
- The driver must pay the \$1000 fine before being allowed to race in any class. Where applicable, the fine will carry over into future racing season(s).
- The penalized driver is suspended from entering the pits until the \$1000 fine is paid in full.
- The penalized driver will be allowed to view the races from the main grandstands.

If a driver refuses to allow a tire to be confiscated by the track officials, the driver will forfeit his/her pay and points for the night and incur a 4-event suspension from participating in that class.

Methodology for tire testing:

- Tire will be collected after feature event.
- Tire will be cleaned at inspection area by clean abrasive tool.
- Tire surface will be heated with an electric heat gun to the temp of 200\* Fahrenheit.
- A durometer will be used to check the tire hardness. The readings will be compared to the hardness specifications provided by Towel City Tire.
- If upon inspection from that point, if the tire durometers are at a range provided by Towel City Tire, the tire will be confiscated and sent for laboratory testing. Winnings and points will be frozen upon failed inspection period. Winnings will be awarded upon cleared inspection from laboratory. All tires sold at The Whittmore speedway are to be powdered prior to mounting.

**Anonymous Tire Contesting:** If you would like to anonymously contest a tire of an opponent, you must privately make your contest known to the track president or designated official. You will be notified at the drivers meeting as to whom the designated official is that you must contact. At the time of the contest, you must provide the president or designated official with \$150 cash. The official will have the tech man obtain the tire sample and tire from the contested car.

If your tire is contested, your pay will be held until the sample comes back from the lab.

## **TECH/INSPECTION:**

When a car is being inspected, the following individuals are allowed into the designated tech inspection area:

- The driver of the racecar.
- **The car owner or 1 designated crew member.**
- The tech inspector.
- The tech assistant.

No exceptions. Any individuals who enter the tech area without permission are subject to penalties as determined by track officials.

Any disqualification during tech inspection will result in the loss of points and money for the night plus an additional 50-point deduction from season championship points. If you have been disqualified for not passing technical inspection and you feel that the call is incorrect, please state the complaint with the Tech Inspector at the time of the disqualification. He will use the following process to review your complaint:

1. The disqualification (DQ) stands for the night.

2. The Club President, one member of the Rules Committee and Tech Inspector will review the intent of the rule and its application and decide as to the enforcement of the DQ.
3. The decision is final after the 3-person team finish their review. Track officials will notify the driver/owner of the car.
4. Cars will be re-inspected to ensure the illegal part has been removed/fixed prior to racing.
5. All calls/decisions made by the officials are final.

**Qualifying:** The car that you qualify is the car that you must race. Alternating drivers will result in a loss of points and money for the night. Each car will be given one qualifying attempt, which consists of 2 qualifying laps. The quickest time will be used for race line-ups. If there is a tie with another competitor, the time of the 2<sup>nd</sup> lap will be used for positions in the race line-up. **You must qualify when your class is called, or you will not qualify and will start in the back of the feature as well as the back of the fast heat. If your qualifying time is consider to be too far off the pace, you may be asked to go to the rear of the Feature for safety purposes.**

**IF TIME ALLOWS, extra practice may be allowed after drivers meeting. If you take advantage of any extra practice that car/driver will scratch their qualifying time and start in the back of the fast heat. If driver misses qualifying entirely they will start in the back of the fast heat.**

**No hot laps after qualifying.**

In the event that a racecar is sold, the number must be changed and the car re-registered. All points go to the driver. Points are not transferrable with the car. Seniority will prevail with any duplicate car numbers. All numbers will be **2 digits** or less. Track officials reserve the right to change any illegal or duplicate car number.

**Refusal to teardown will result in 2-week suspension plus, loss of money, points for the night and 50-point deduction from Season Championships.** If motor is deemed illegal will result in loss of points and money for the night plus an additional 50-point deduction from season champion points.

All vehicles including racecars, trailers, and haulers whether they are participating or are spectator owned, while in the pit area, are subject to inspection by track officials. Failure to comply will result in removal from speedway property. Parking of such vehicles will be in an orderly manner as to allow equal and safe distance for everyone. Any vehicle operated in an unsafe manner on speedway property will be removed from speedway property along with the vehicle operator.

**The racetrack is for racing, not in the pit area.**

Awarding of trophies to the driver on the Finish Line is only for photos. All of the trophies will be collected by and or returned to track officials, at the Finish Line. Final awarding of the trophies to the driver will take place after tech inspection is complete.

The driver will be put on probation if he or she performs the following:

1. Unnecessary bumping and/or reckless driving as determined by the flagman and track officials.
2. Anyone disobeying the directions of the flagman.
3. If a driver or crewmember leaves his or her pit area to settle a disagreement with another driver or crewmember either physically or verbally, suspension will result, **NO TOLERANCE.**
4. Track officials will determine the length of probation. Any violation of the probation will result in suspension from competition for the remainder of the racing season.

# Race Procedures

**You will be offered the opportunity to tap out if you are involved in an accident. If no one taps out ALL Involved will go to the rear of the field. Accepting responsibility for actions on the track by tapping out is appreciated and shows good sportsmanship.**

1. The race line-ups will be written on the pit board or on the video monitor in the Pit Concession Stand by class and race order. The race order will be numbered and is final. The race number, class and car number will be announced on the PA system when it is time to stage the cars. **PAY ATTENTION!** Any car entering the track after all the other cars have been staged will go to the rear of the field, regardless of qualifying position. The only exception is the Australian Pursuit. If you are not staged for the Australian Pursuit, you will not compete in that race.
2. Please inform the pit board operator or line-up person if your car is scratched from the race and or the night.
3. If you leave the racing surface for any reason, unless you are avoiding an accident, you will go to the rear of the field.
4. If your car is deemed unsafe due to race damage or defect by track officials (race director or flagman) you must exit the track at the ON Ramp. Track officials will inspect the car in the Pits and make the decision if the car is safe to be on the racing surface. If the car is found to be safe, you will get your position back. You will go to the back of the field if anyone works on your car.
5. Working on the car on the track by anybody, including track officials is prohibited.
6. All cars must have a full body, doors, hood and windshield (or per class rules) at the beginning of each event unless authorized by the tech official.
7. No loose parts, debris or junk of any kind is to be left on or in the car participating in any event on the track. Fluid leaks of any kind will not be allowed.
8. All lead or ballast weight must be painted white and have your racecar number on it. Any car that loses a piece of lead or ballast weight on the track will be immediately disqualified.
9. Liquid ballast of any kind is not allowed. Use of mercury or any other contaminating substance will result in permanent suspension from Whittemore Speedway.
10. Any individual who fails to obey any flag or instruction from a track official will be disqualified immediately.
11. At no time may you enter onto the racing surface from the pits under green flag racing. You **MUST** wait for direction from an official to enter onto the racing surface.
12. Unnecessary bumping or reckless driving is prohibited and will result in disqualification with loss of points and money for the night.
13. Any car running two-tenths of a second quicker than their fastest qualifying time for 2-laps, (track conditions, as determined by track officials will be considered) will be penalized as follows: During a heat race, the driver will be black flagged and sent to the pit area. The driver will then be required to start at the rear of the feature; during a feature, a caution flag will be displayed so the car in violation will be sent to the rear of the field. Once you are moved to the rear of the field you are not "on the clock". **ONLY CARS IN THE TOP 5 WILL BE WATCHED FOR BREAKING OUT OF THEIR TIME. ANY TWO LAPS WHILE IN THE TOP 5. (IF YOU ARE IN POSITIONS 1-5 AND BREAK OUT ONCE AND THEN DROP TO 6<sup>TH</sup> PLACE ON BACK YOUR LAPS DO NOT START OVER, YOU STILL HAVE ONE LAP BROKEN OUT OF YOUR TIME SO IF YOU RETURN BACK INTO THE TOP 5 YOU ONLY HAVE ONE MORE LAP TO BREAK OUT BEFORE BEING FLAGGED).**

14. **If you scratch due to your qualifying time you will lose your qualifying points. If you wish to move to the back of the field due to mechanical issues or experience level you will keep your points but are subject to the breakout rule.**
15. Anyone racing in the speed bumps may be disqualified; this is at the discretion of the Flagman.
16. **IF A DRIVER CAUSES 1 CAUTION IN THE HEAT AND 2 CAUTIONS IN THE FEATURE THEY WILL BE BLACK FLAGGED AND OUT OF THE RCE.**
17. **RESTART WARNINGS – 1 CAUTION AND IF THIS IS DONE AGAIN DRIVER WILL BE SENT TO THE BACK.**
18. **IF A DRIVER IS BLACK FLAGGED DURING A HEAT RACE THEY MUST EXIT THE TRACK, THE TOWER WILL CLARIFY ONCE THE RACE IS OVER WHO THE WINNER IS. IF A DRIVER IS BLACK FLAGGED IN A HEAT RACE THEY WILL START IN THE REAR OF THE FEATURE.**
19. The race will be RED FLAGGED in the event of a fire or serious wreck. The car or cars that had the fire or were in the wreck must be moved to the pit area. Track officials will inspect and must approve the car before it can compete again. The car or cars will go to the rear of the field.
20. There is a 1 minute per lap time limit on all races. The clock starts when the green flag is waved and stops when the checkered flag is waved. The time will be paused during red flags or track clean up but NOT during Caution laps (Example: 30-lap feature is not to exceed 30 minutes unless red flag or track cleanup happens).
21. During a feature race, the car will be given 3 caution laps to change the tire. The 3 laps will start as soon as the car reaches the pit slab.  
Tire change time is not given during heat races or APs.
22. Laps may be run more or less than the designated amount listed (see page 12) and will be scored accordingly. If you are unsure of the number of laps remaining, you must continue to race until the checkered flag is waved.
23. Green/White Checkered Rule: If a caution is thrown after the white flag has been presented, the race will resume with a green/white/checkered flag. The lineup will be set according to the last completed lap order. Single file restart.
24. Starting Procedure for Season Championship: Anyone that wins the Feature Race from the previous points race starts in the back of the field of the next points feature race. The only exception is if there are enough cars to have an invert. In that case, the previous points race feature winner starts in the position behind the invert.
25. Rainout for qualifying: You will line up by point standing for your feature (i.e., if you are 10<sup>th</sup> in points, you will start 10 places from the tail of the field. If you are 1<sup>st</sup> in points, you will start at the tail of the field). For the classes that have an invert, the point's leader will draw a number. The person who is in the point standing of the number drawn will start on the pole. If the rainout occurs on opening night, drivers will draw for position. If you have no points accrued and a rainout occurs for qualifying, you will start at the rear of the field of the fastest heat and B main feature if designated for your class.
26. The use of mirrors, radios/**Bluetooth devices**, or any other communication device is prohibited in any class. Anyone caught using them will be disqualified for the night and lose all points and money for the night. There may be special races where these are allowed, however if that is the case then this will be announced ahead of time with the rules and regulations for that race.
27. **CHECKS WILL BE PRINTED FROM 4<sup>TH</sup> ON BACK. TOP 3 WILL RECEIVE CHECKS WHEN TECH IS CLEAR. POINTS AND PAY WILL NOT BE MOVED AHEAD. (IF 3<sup>RD</sup> PLACE IS DQ'D THEN 4<sup>TH</sup> PLACE WILL NOT MOVE TO 3<sup>RD</sup>).**

# Flag Designations

**Green** – This means the track is clear and racing begins.

**Yellow** – This means that there is an unsafe condition on the track. Stop racing and form a single line in your current position. DO NOT attempt to move up positions in the racing order. You will be lined up accordingly to the position held during the last completed lap of racing. Lapped cars will maintain their position in the lineup.

**Red** – STOP IMMEDIATELY and SAFELY! This means there is a dangerous situation on the track. Do not continue until instructed by a track official. Failure to follow this rule may result in disqualification and suspension from racing activities.

**Black** – When this flag is displayed, you are disqualified for that race and are to leave the racing surface and go directly to your pit. Track officials will come to your pit and explain the disqualification.

**Blue/Orange** – When this flag is displayed you are about to be passed by faster cars. You must get out of the racing groove, move high on the track to get out of the way. Failure to acknowledge this flag will result in your immediate disqualification for this event and removal from the racing surface.

**White** – One lap remaining.

**Checkered** – End of race.

**Green/White crossed** – Indicates the halfway point of the race.

**During caution laps:** Single file line-up until the Race Director finalizes the line-up and asks you to double up. Lapped cars maintain their position. Any disruption of the alignment process may lead to disqualification. Anyone lagging on the yellow flag laps will have one lap to close up on the rear of the car in front of them. Failure to do so may result in disqualification. If you are the cause of the caution flag, FOR ANY REASON, you will be sent to the rear of the field. You will be aligned in the order determined by track officials.

If you stop to avoid an accident, the flagman/race director will review the situation and determine alignment position. If you intentionally cause a caution flag, you will be sent off the racing surface and to your pit. If you spin out, you must attempt to get going. It is the decision of the track officials and you will be sent to the pits if it is decided that you did not make an attempt. If you spin out and/or go off the racing surface in a safe manner, there may not be a caution flag.

**RESTARTS:** All restarts will be Delaware restarts (leader will start out front, second on back will double up). If there are three laps or less, it will be a single file restart.

## LAP DESIGNATIONS:

**HEAT RACES:** 10 laps (if less than 10 cars, laps may be reduced).

**AUSTRALIAN PURSUIT:** 1 lap per car, minimum of 6 cars, maximum of 10 cars. You are out of the race as soon as you are completely passed. Get out of the racing groove (go high) and off of the track as soon as safely possible. Do not interfere with other cars that are competing. All cars that are involved in a caution/accident are automatically disqualified and must leave the racing surface and are not allowed to re-enter this event.

## FEATURES:

- Front Wheel Drive A Main – 20 laps, B Main – 15 laps  
Less than 25 cars: 18 car invert. 25 or more. “A” Main, top 18 locked into the feature. Remaining cars will race a “B” Main, winner of the “B” Main can either take the pay or add to the tail of the “A” Main.
- EFI Super Trucks-20 laps
- Lead Sleds – 30 laps (if less than 10 cars, 20 laps)

- Sportsman – 35 laps (if less than 10 cars, 30 laps)
- Legends – 25 laps (if less than 10 cars, 20 laps)
- Late Models and Modifieds\*– 35 laps (if less than 10 cars, 30 laps)
- **Minimum of the Top 3 Finishers of the Feature must go directly to Tech. Tech-man may request more at the Drivers Meeting. Automatic Disqualification if you don't follow this rule.**

Lap count may be reduced or extended depending on whether there are special circumstances at the track official's discretion.

\*LLM/MODS/SS/PS/LEG will invert with 12 or more cars. Invert will be roll of one die plus 6 by the Fast Qualifier.

\*LLM/MODS if you are .5 seconds or more slower than fast qualifier you will be moved to the rear of the field.

\*PS/FWD/SS/LEG if you are .750 seconds or more slower than fast time you will be moved to the rear of the field.

**Rain Policy – Rain before the heat races are completed will result in rain checks. Rain after the heat races are completed the following rain pay will be in effect:**

1. If you do not start a feature you will receive half of start money and no points.
2. If you start your feature and half the laps are complete you will receive start pay and no points.
3. If the races is more than halfway that will be the final finishing order with full pay and full points.

## Payout

Class:	Mod's	Wilson and Son's Septic Service LLM	Wilson and Son's Septic Service Sportsman	Pure Stocks	FWD	Legends
1	\$1,000	\$1000	\$1000	\$400	\$200	\$350
2	\$800	\$750	\$700	\$275	\$180	\$275
3	\$650	\$625	\$500	\$200	\$165	\$225
4	\$550	\$525	\$450	\$175	\$150	\$175
5	\$500	\$450	\$400	\$150	\$135	\$150
6	\$450	\$400	\$350	\$110	\$125	\$140
7	\$400	\$350	\$300	\$100	\$115	\$130
8	\$350	\$300	\$275	\$100	\$105	\$120
9	\$300	\$250	\$250	\$100	\$95	\$110
10	\$250	\$225	\$225	\$100	\$85	\$100
11	\$225	\$200	\$200	\$100	\$75	\$100
12	\$225	\$200	\$200	\$100	\$75	\$100
13	\$225	\$200	\$200	\$100	\$75	\$100
14	\$225	\$200	\$200	\$100	\$75	\$100
15	\$225	\$200	\$200	\$100	\$75	\$100

16 -24    \$225    \$200    \$200    \$100    \$75    \$100

## Information

2:00 p.m. Pit Gate Opens  
3:00 p.m. Hot Laps  
5:00 p.m. Main Grandstand Opens  
5:45 p.m. Qualifying  
7:00 p.m. Racing Starts

Track Size: ¼ Mile  
Banking: High Banked  
Composition: Asphalt  
Shape: Oval  
Elevation: 763.0000

### **Officers:**

President: Andy Hess  
Vice President: Gary Bates  
Secretary: Kylie Moe  
Treasure: Kathy Daniels  
Trustees: Nick Baker 1-yr  
              Dylan Miller 2-yr  
              Nathan Spencer 3-yr.

### **Please mail all correspondence to:**

Whittemore Racing Club  
[Street Address]  
[City, ST ZIP Code]  
Email: whittemorespeedwaytreasurer@hotmail.com  
Web: whittemorespeedway.org

**\*Rules are subject to change at any time and without notice\***